



EICT AT AUL

ADIP - MAY 2017

Bilal SAID
Head Computer Science Dept.
Curriculum & Assessment Committees



OUTLINE

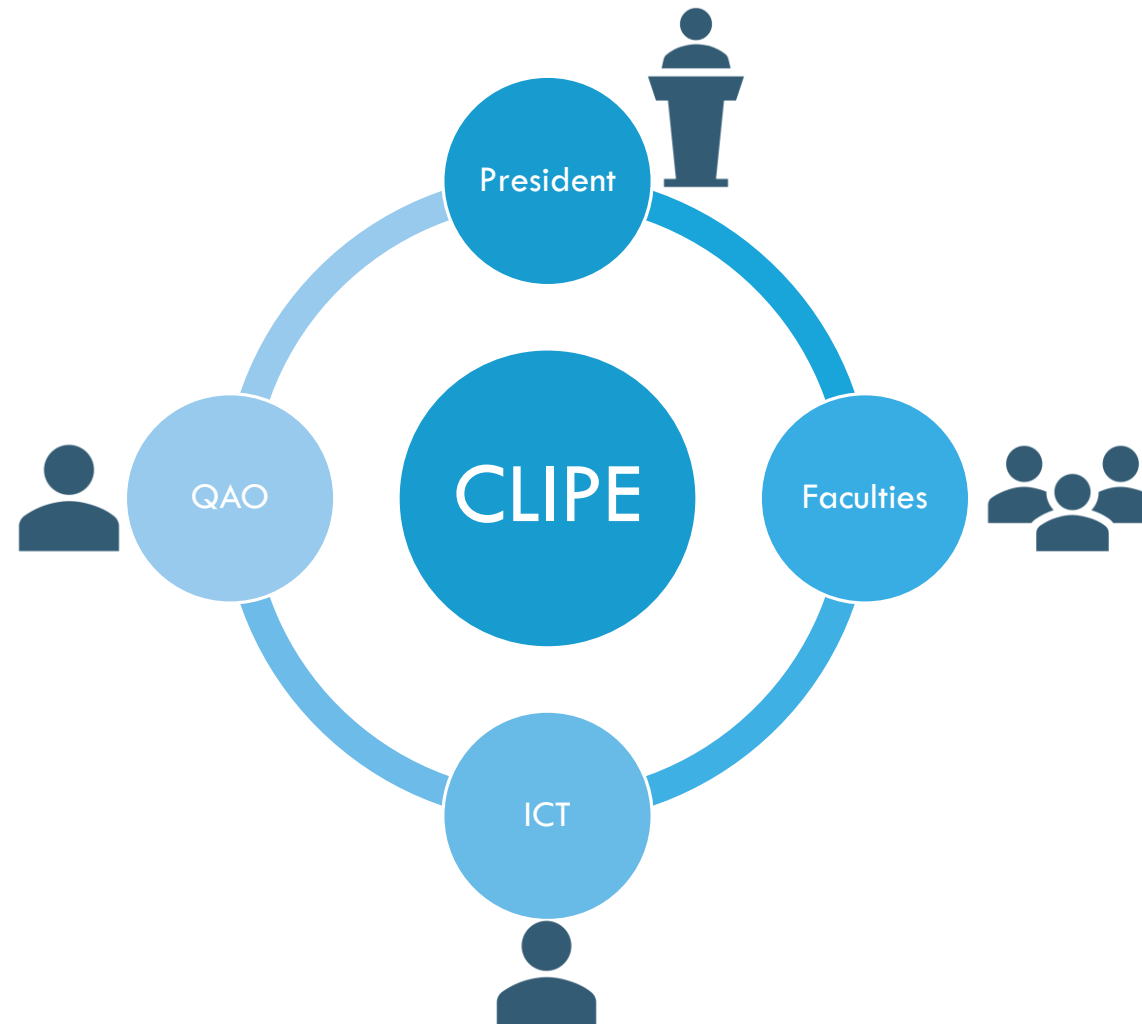
Establishment of CLIPE

Digital Studio Classroom

Course Scenarioizing

Learning Management Systems

CENTRE LIBANAIS D'INNOVATION PÉDAGOGIQUE ET D'EVALUATION **CLIFE**



CENTRE LIBANAIS D'INNOVATION PÉDAGOGIQUE ET D'ÉVALUATION **CLIFE**

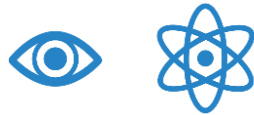


Offers AUL guidance towards excellence in HE

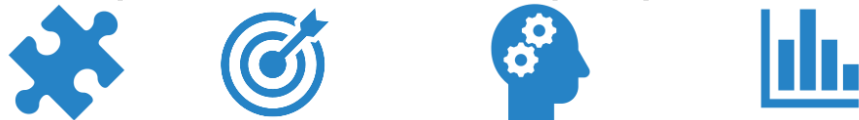
Continuous Improvement



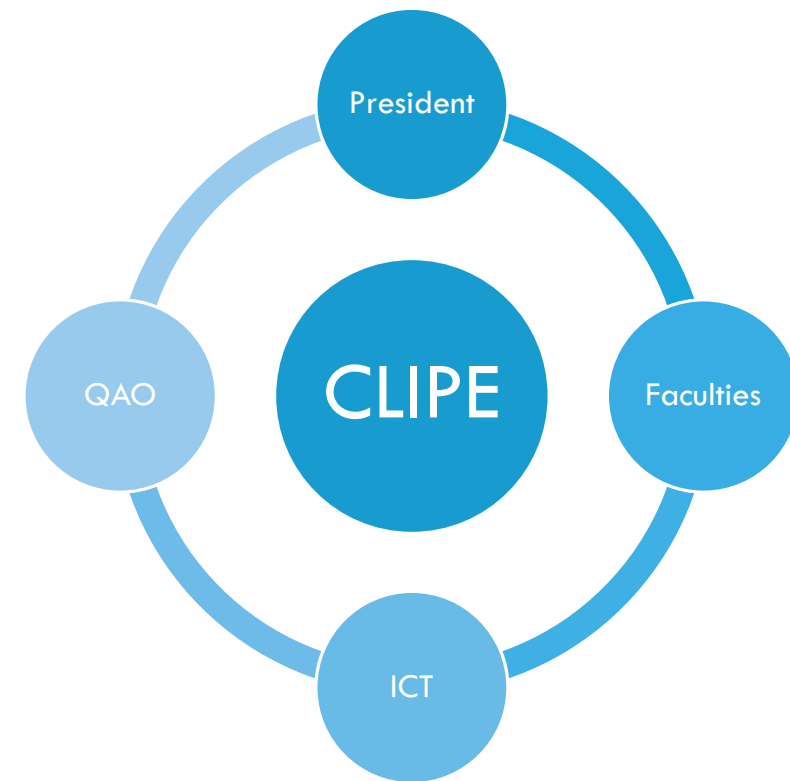
Technology Integration



Develop - Orient - Accompany - Measure



Human Resources & Equipment





DIGITAL STUDIO CLASSROOM

Aim

Online-Friendly Course Content



Interactive Classes



Plan

Several Courses

All-day Around...

Fall 2017-2018

Infrastructure

Video Capture



Live Streaming (branches)



Clickers



Interactive Board (already in use)





COURSE SCENARIOIZING

Paris - March 2017

Detailed List of Online Active Learning Activities

Course Section	Learning Resources	Active Learning Activity							
		Type	Instructions	Deliverables	Duration	Submission Means (Online / Offline)	Communication & Follow up	Evaluation Modalities	Learning Outcomes
Section 1	Slides 2, video 3	Quiz	Review slides to extract answers	Answers	30"	Online, 1 attempt	Forum discussion Feedback on answers	Auto - 1 pt/question 4% of final grade	LO 2, 3
	Ch1, Demo 4	Hw1	Read Sec 1.4, and solve exercises 1.9, 1.11	Solution of Hw1	~1h	By hand, on paper	Chat – Intermediate answers provided	Q1.9 40% Q1.11 60% 6% of final grade	
Section 2									
...									...
Section n									LO 4, 6



COURSE SCENARIOIZING

Spring 2017

CSC606 Research Methods

Dashboard / My courses / Research Methods / 27 March - 2 April / Definitive Short Proposal

Definitive Short Proposal ? Assessment phase

Setup phase ?	Submission phase ?	Assessment phase	Grading evaluation phase ?	Closed ?
<ul style="list-style-type: none">✓ Set the workshop description✓ Provide instructions for submission✓ Edit assessment form✓ Prepare example submissions	<ul style="list-style-type: none">✓ Provide instructions for assessment✗ Allocate submissions expected: 26 submitted: 26 to allocate: 1ⓘ Submissions deadline: Friday, 31 March 2017, 5:45 PM (31 days ago)ⓘ Time restrictions do not apply to you	<ul style="list-style-type: none">ⓘ Assessment deadline: Monday, 3 April 2017, 4:00 PM (28 days ago)ⓘ Time restrictions do not apply to you✓ Switch to the next phase	<ul style="list-style-type: none">✗ Calculate submission grades expected: 26 calculated: 0✗ Calculate assessment grades expected: 26 calculated: 0✗ Provide a conclusion of the activity	

27 March - 2 April

Lecture 13 - Video

Proposal evaluation & peer review process

Definitive Short Proposal

This workshop aims at validating the design. The final part is not graded; it is for demonstration purposes only.

1. assess an example submission to the workshop
2. submit their own proposals before the deadline
3. assess and review 2 of their classmates' proposals

The final grade of each student on this activity will be based on the quality of her/his review of other students' proposals.

Lecture 14 - Video

Explanation of the workshop submission and assessment process + how to automate citations and references insertion in Word using Zotero plugin

3 April - 9 April

Research Methods

Participants

Badges

Competencies

Grades

General

13 February - 19 February

20 February - 26 February

27 February - 5 March

6 March - 12 March

13 March - 19 March

20 March - 26 March



LEARNING MANAGEMENT SYSTEMS



Google Classroom (2015...)

Simple (fits any faculty!)

Comments (feedback & exchange)

Integration Drive/Docs

Hosting Delegation

Open now to any Google Account!

moodle (2017...)

Very Rich Learning Activities

LOs & CBE Frameworks

Complex Grading

Export/Import

LEARNING MANAGEMENT SYSTEMS



Google Classroom

+ bs003@live.aul.edu.lb

Artificial Intelligence -... 14 students	Web Development - Fa... 15 students	Programming II - Fall 2.. 18 students
Programming II Summer 2016 2 students	Programming II 15 students	Advanced Programmi... 31 students



LEARNING MANAGEMENT SYSTEMS

Google Classroom

Artificial Intelligence - ...
14 students

Programming II
Summer 2016
2 students

Homework 5

Follow the below given instructions.

- Homework5.pdf
PDF
- list-app.js
Javascript

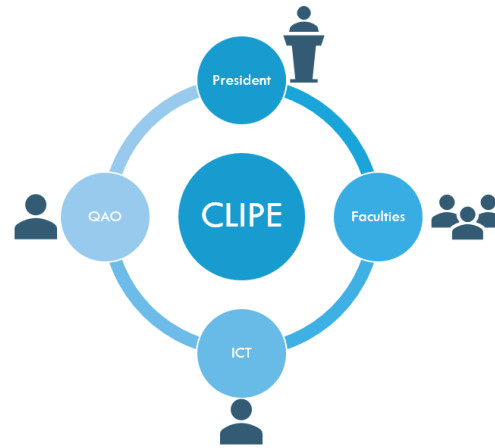
2 class comments

Omar Hossam Hamzeh Dec 3, 2016
Hello dr.bilal , please can you give some hints for the last part ? "For more fun "
I have done the homework and i would like to try the last part :)

Bilal Said Dec 3, 2016
Great! Sure..
One way to do it, while generating the li elements, you may assign to each a click handler that gets its id as a param (this) to highlight/unhighlight the clicked li (using the predefined "highlighted" style) and to store/unstore the id in a var (array to delete more than one)

SUMMARY

Establishment of CLIFE
 Digital Studio Class
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Detailed List of Online Active Learning Activities

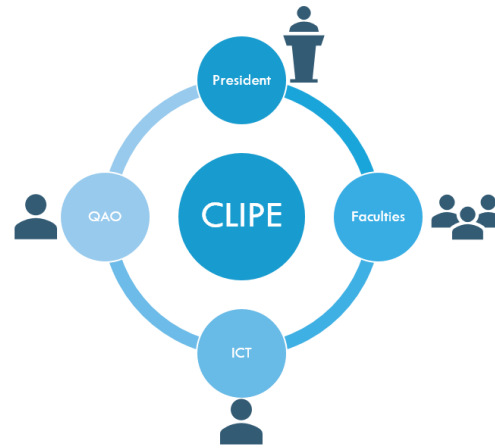
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Thank you ADIP ♥



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